

Bowling Terms...

Approach Area

The area behind the foul line upon which the bowler takes steps.

Channel

Drop off area on both sides of the lane.

Foul Line

The line separating the approach from the lane. Bowler must stay behind line for pinfall to count.

Frame

The part of the game when the bowler has up to two rolls of the ball to knock down all the pins. Ten frames equal one game.

Lane

The 60 foot area between the foul line and the headpin.

Line

The path of the ball from the release of the ball to the pocket.

Pocket

The place in a rack of pins to aim for to get a strike. Between the 1-3 pins for a right-hander and 1-2 pins for a left hander.

Split

The leave after the first ball is delivered when pin(s) are down right ahead of or between standing pins. Headpin must be down to be a split.

Target

The spot on the lane you aim at.